Designing Sustainable Landscapes:  
Development settings variable  
Hard development settings variable

A project of the University of Massachusetts Landscape Ecology Lab

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- North Atlantic Landscape Conservation Cooperative (US Fish and Wildlife Service, Northeast Region)
- Northeast Climate Science Center (USGS)
- University of Massachusetts, Amherst

Reference:

General description

Development and hard development are two of several ecological settings variables that collectively characterize the biophysical setting of each 30 m cell at a given point in time (McGarigal et al. 2017). Development represents all development, scaled from 0 to 10 by development intensity. Hard development is a subset of development, with a value of 1 for very high intensity development only (Fig. 1). Both layers come from DSLland, the primary landcover map. These are dynamic settings variables, increasing with future urban growth.

Figure 1. The development (a) and hard development (b) layers for Boston.

Use and interpretation of this layer

These two ecological settings variables are used for the similarity and connectedness ecological integrity metrics. Separating hard development from all development allows it to be given considerably more weight for the ecological distance component of connectivity. In essence, this allows development to be treated as very dissimilar to all natural types, while hard development is treated as essentially infinitely dissimilar.

These layers carry the following assumptions:

- Development classes are well-distinguished, and completely and accurately mapped. Most classes come from NLCD, which does a poor job of representing low-intensity roadside development in rural areas (see DSLand document, McGarigal et al. 2017). Roads and railroads ultimately come from Open Street Map, which does a good job of representing roads for these purposes.
• The weights assigned to development classes are meaningful. As the weights were assigned by opinion rather than an empirical model, this assumption is difficult to assess, other than by noting that the resulting layers seem to pass a gut check.

**Derivation of this layer**

**Data sources**

- DSLland. Our integrated landcover layer (see DSLland document, McGarigal et al 2017, for details). Ultimate sources for development classes were:
  - Open Street Map (OSM). We used this open-source global map of roads (http://www.openstreetmap.org) as our source of linework for roads and railroads. Data were downloaded in July 2015.

**Algorithm**

These two layers were assigned weights according to **Table 1**.

**Table 1.** Weights assigned to development classes.

<table>
<thead>
<tr>
<th>Landcover</th>
<th>Development</th>
<th>Hard Development</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dam</td>
<td>10</td>
<td>1</td>
</tr>
<tr>
<td>Developed – high intensity</td>
<td>10</td>
<td>1</td>
</tr>
<tr>
<td>Developed – medium intensity</td>
<td>8</td>
<td>1</td>
</tr>
<tr>
<td>Developed – low intensity</td>
<td>5</td>
<td>0</td>
</tr>
<tr>
<td>Developed - open space</td>
<td>5</td>
<td>0</td>
</tr>
<tr>
<td>Roads</td>
<td>5</td>
<td>1</td>
</tr>
<tr>
<td>Trains</td>
<td>5</td>
<td>1</td>
</tr>
<tr>
<td>Culvert/bridge</td>
<td>5</td>
<td>1</td>
</tr>
<tr>
<td>Barren land</td>
<td>5</td>
<td>0</td>
</tr>
<tr>
<td>Pasture/hay</td>
<td>5</td>
<td>0</td>
</tr>
<tr>
<td>Cultivated crops</td>
<td>5</td>
<td>0</td>
</tr>
</tbody>
</table>

**Future timesteps.** Development and hard development were updated for land that is developed in future timesteps by the urban growth model (see technical document on urban growth, McGarigal et al 2017) using the same weights as above.
GIS metadata

These data products are distributed as geoTIFF rasters (30 m cells). The cell values for development range from 0 to 10, and hard development has values of 0 and 1. These data products can be found at McGarigal et al (2017).

Literature Cited